

Points system for BTLB2

NB: Pts values are for:

-Infantry battalions of 3 stands

-Horse/dragon squadrons of 2 stands.

For units larger and smaller, add/deduct 1/3 of cost as appropriate per stand larger or smaller, for infantry, or +/- 50% for horse.

NB- no unit may cost less than 1 pt!

Quality	Foot	Horse/Dragoons
Guard	13	7
Elite	12	6
Drilled	9	4
Raw	6	2
Blade cavalry / Tribal infantry	+2	
Platoon firing infantry	+1	
Defence against Horse infantry	-1	
Kuirassiers / Lance armed	+1	
Bullet horse / Dragoons	0	
Bow armed	-1	
Skirmishers (2 figs per base)	-2	
Tribal cavalry	-2	
GNW Swedish infantry	+1	
Light Gun	4	
Field Gun	12	
Positional Gun	20	
Commander / Leader	Free	
Brigadier	5	

This is only a suggestion for 'throw away' games. No points system can create a foolproof way of producing fair games, but it may at least be a guide!